application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 09888464 Effective October 1, 2000 0 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE [OR SMALL ENTITY **TOTAL CLAIMS** 26 RATE FEE RATE FEE OR BASIC FEE FOR NUMBER EXTRA BASIC FEE 355.00 NUMBER FILED 710.00 0 TOTAL CHARGEABLE CLAIMS minus 20= 6 X\$ 9= X\$18= 288 \sim OR U INDEPENDENT CLAIMS minus 3 =X40= X80= २० OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR If the difference in column 1 is less than zero, enter "0" in column 2 1078 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY SMALL ENTITY** OR (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING ⋖ NUMBER PRESENT RATE TIONAL RATE TIONAL AFTER ENDMENT PREVIOUSLY **EXTRA** FEE FEE MENDMENT PAID FOR Total Minus 6 X\$18= X\$ 9= OR Minus Independent X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= ·+135= OR TOTAL TOTAL OR ADDIT. FEB ADDIT. FEE شير بد (Column 1) (Column 2) (Column 3) CI AIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE RATE TIONAL ENDMENT PREVIOUSLY AFTER **EXTRA** AMENDMENT FEE PAID FOR FEE Total Minus X\$ 9= X\$18= OR Independent Minus X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ပ ADDI-ADDI-REMAINING NUMBER PRESENT **PREVIOUSLY** RATE TIONAL RATE TIONAL ENDMENT **AFTER EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus 36 X\$ 9= X\$18= OR Minus Independent 0 X80= X40= OR

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.
If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

OR

+270=

ADDIT. FEE

TOTAL

+135=

ADDIT, FEE

TOTAL

[&]quot;"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."